Fall Ball Playing Rules

PLAYING RULES

District 55 teams will play according to Little League Baseball, Inc., Official Regulations and Playing Rules unless otherwise noted in the following paragraphs. These additional rules are intended to supplement the Little League Rules and Regulations.

UMPIRING & FIELD PREP:

- Home teams are responsible for providing a home plate umpire.
- Visiting teams shall provide a base umpire when available.
- Home teams are responsible for field prep and breakdown.
- In the event that a home team is not the host field team, the host field team is responsible for all field prep & breakdown.

BAT RULES FOR INTERMEDIATE & JUNIORS

1 Refer to BlueBook rule 1.10.

INTERMEDIATE:

- If the game has been played for 2 hours, any inning which has been started prior to the time limit expiring will be completed. No new inning will begin once the time limit has expired. See Rule 4.10.
- No player can pitch more than 3 innings per game, and at no time shall a pitcher exceed the pitch count limit as specified in Blue Book Reg. VI(c). 3 The umpire is the only official timekeeper. A new inning begins the moment the last out is made in the previous inning. 4
- Continuous batting order shall be utilized. See BlueBook Rule 4.04.
- Intermediate teams will play with a pitching distance of 50 feet and a base path distance of 70 feet from one another. 8 Lead offs, steals (including home), and pickoffs are allowed in this division.
- During the first six (6) innings of a game, the side will retire after five (5) runs have been scored. A total of more than five (5) runs for a half-inning may be counted in the event of an over-the-fence home run or ground rule double. Any subsequent innings shall be unlimited runs. At the completion of an inning, if the game UIC decides that due to the approaching 2 ½ hour time limit or impending darkness, fewer than seven (7) innings will be played, the game UIC shall announce to both Managers at the START of the next inning that the game is in the unlimited runs inning.

MAJORS DIVISION – Shall play according to the Intermediate Division rules except:

- If the game has been played for 1 hour and 45 minutes, any inning which has been started prior to the time limit expiring will be completed. No new inning will begin once the time limit has expired. See Rule 4.10.
- No player can pitch more than 3 innings per game, and at no time shall a pitcher exceed the pitch count limit as specified in Blue Book Reg. VI(c). 3 For teams with 12 or fewer players: Players shall not sit out more than three (3) consecutive defensive outs within the first four innings and no more than six (6) defensive outs in a game. For teams with 13 or more players: Players shall not sit out more than three (3) consecutive defensive outs within the first three innings and no more than six (6) defensive outs in a game.
- Free substitution for defensive purposes from the bench is allowed only at the beginning of each half inning. This does not apply to pitchers or injured players.
- During the first five (5) innings of a game, the side is retired when three offensive players are legally put out, called out by an umpire, or when all players on the roster have batted one time in the half-inning, or when the offensive team scores five (5) runs. (See BlueBook Rule 5.07.) A total of more than five (5) runs for a half-inning may be counted in the event of an over-the-fence home run or ground rule double. Any subsequent innings shall be unlimited runs with the side retired when three offensive players are legally put out or called out by an umpire. At the completion of an inning, if the game UIC decides that due to the approaching 2 hour time limit or impending darkness, fewer than six (6) innings will be played, the game UIC shall announce to both Managers at the START of the next inning that the game is in the unlimited runs inning.
- All players must be in their assigned uniform. All fielders must wear their hat and have their shirts properly tucked in.
- No lead-offs. Dropped 3rd strikes are allowed in this division.
- Stealing of any base is permitted, including home plate.
- Continuous batting order shall be utilized. See BlueBook Rule 4.04.
- A game may not be started or continued with less than eight (8) players on each team. See Blue Book Regulation III(a).

AAA DIVISION – Shall play according to the Majors Division rules except:

- If the game has been played for 1 hour and 45 minutes, any inning which has been started prior to the time limit expiring will be completed. No new inning will begin once the time limit has expired. See Rule 4.10.
- No player can pitch more than 2 innings per game, and at no time shall a pitcher exceed the pitch count limit as specified in Blue Book Reg. VI(c). 3 For teams with 12 or fewer players: Players shall not sit out more than three (3) consecutive defensive outs within the first four innings and no more than six (6) defensive outs in a game. For teams with 13 or more players: Players shall not sit out more than three (3) consecutive defensive outs within the first three innings and no more than six (6) defensive outs in a game.

- Free substitution for defensive purposes from the bench is allowed only at the beginning of each half inning. This does not apply to pitchers or injured players.
- During the first five (5) innings of a game, the side is retired when three offensive players are legally put out, called out by an umpire, or when all players on the roster have batted one time in the half-inning, or when the offensive team scores five (5) runs. (See BlueBook Rule 5.07.) A total of more than five (5) runs for a half-inning may be counted in the event of an over-the-fence home run or ground rule double. Any subsequent innings shall be unlimited runs with the side retired when three offensive players are legally put out or called out by an umpire. At the completion of an inning, if the game UIC decides that due to the approaching 2 hour time limit or impending darkness, fewer than six (6) innings will be played, the game UIC shall announce to both Managers at the START of the next inning that the game is in the unlimited runs inning.
- No lead-offs or dropped 3rd strikes are allowed in this division.
- Stealing of any base is permitted, including home plate.
- Continuous batting order shall be utilized. See BlueBook Rule 4.04.
- A game may not be started or continued with less than eight (8) players on each team. See Blue Book Regulation III(a).

AA DIVISION - Shall play according to the AAA Division rules except:

- Drop dead game end time is at 2 hours; AND
- If the game has been played for 1 hour and 45 minutes, any inning which has been started prior to the time limit expiring will be completed. No new inning will begin once the time limit has expired. See Rule 4.10.
- No player can pitch more than 2 innings per game, and at no time shall a pitcher exceed the pitch count limit as specified in Blue Book Reg. VI(c). 4 Base runners cannot steal home, no matter which base they were occupying at the start of the play. If a runner is put out attempting to steal home, the out stands. If the runner is safe, he must return to third base. A runner can only score as a result of a play initiated by a batted ball, or forced in by a base on balls or a batter hit by a pitch.
- During the first five (5) innings of a game, the side is retired when three offensive players are legally put out, called out by an umpire, or when all players on the roster have batted one time in the half-inning, or when the offensive team scores five (5) runs. (See BlueBook Rule 5.07.) A total of more than five (5) runs for a half-inning may be counted in the event of an over-the-fence home run or ground rule double. Any subsequent innings shall be unlimited runs with the side retired when three offensive players are legally put out or called out by an umpire. At the completion of an inning, if the game UIC decides that due to the approaching 2 hour time limit or impending darkness, fewer than six (6) innings will be played, the game UIC shall announce to both Managers at the START of the next inning that the game is in the unlimited runs inning.
- Continuous batting order shall be utilized. See BlueBook Rule 4.04.
- Stealing of any base is permitted, stealing home is **not** permitted. A runner may only score from a ball put in play, walk, or hit-by-a-pitch.
- A game may not be started or continued with less than eight (8) players on each team. See Blue Book Regulation III(a).